LEARNING STANDARDS CROSSWALK

The American Association of School Librarians *National School Library Standards for Learners, School Librarians, and School Libraries* are not a curriculum; rather, they provide school librarians with guidance and structure as librarians develop a curriculum tailored to the school community. The AASL Standards frameworks are composed of Shared Foundations, explanatory Key Commitments, competency Domains, Competencies, and Alignments. This document acts as a crosswalk behind the Mississippi College- and Career-Readiness *Learning Standards for Libraries*, the Mississippi College- and Career-Readiness *English Language Arts* and *Computer Science Standards*.



MS CCR Learning Standards for Libraries	AASL National Standards	MS CCR English Language Arts	MS CCR Computer Science
LIBRARY MEDIA STRAND Standard 1: Identify and L	locate		
 LIB.IL.1.1 Locate the school library and understand how the library is organized by recognizing signage and labels through pictures and text. LIB.IL.1.2 Identify whom to ask for help in the school library. LIB.IL.1.3 Use the library's automated catalog system to find resources for academic assignments and/or personal growth. LIB.IL.1.4 Define call number, why it is used and where it is found. LIB.IL.1.5 Locate books by using Dewey Decimal Classification System or other classification systems such as genre or Library of Congress. LIB.IL.1.6 Interpret information in the library's automated system (e.g., type of material, publication, location, call number). 	 I.A.1-2 Learners display curiosity and initiative by: Formulating questions about a personal interest or curricular topic Recalling prior and background knowledge as context for new meaning IV.A.1-3 Learners act on an information need: Determining the need to gather information Identifying possible sources of information Making critical choices about information to use 		DA.3B.1 Use data analysis tools and techniques to identify patterns in data representing complex systems.

LIB.IL.1.7 Convert guide or keywords into subject headings that will be found in the automated system. LIB.IL.1.8 Place holds on materials using the library's automated catalog system or request materials through ILL (Inter Library Loans) using other online catalogs (e.g., public library or World Cat).	ngs that will be found in the automated system. 1.8 Place holds on materials using the library's nated catalog system or request materials gh ILL (Inter Library Loans) using other online	
LIB.IL.1.9 Utilize interactive features of the online catalog such as book reviews, book lists, and ratings.		

MS CCR Learning Standards for Libraries	AASL National Standards	MS CCR English Language Arts	
LIBRARY MEDIA STRAND Standard 2: Library Use			
LIB.LU.2.1 Follows rules for proper library conduct according to library rules while engaging with the physical and virtual library.			
LIB.LU.2.2 Exhibit responsible care in the use of materials, equipment, and facilities.			
LIB.LU.2.3 Self-select a book and follow procedures for circulation and timely return of materials.			

MS CCR Learning Standards for Libraries	AASL National Standards	MS CCR English Language Arts	MS CCR Computer Science
READING ENGAGEMENT STRAND Standard 1: Liste	ning and Viewing		
 RED.LV.1.1 Actively read, view, and listen to information in a variety of formats (e.g., textual, visual, media). RED.LV.1.2 Become an active listener/viewer by making connections, identifying story elements, and/or indicating author's purpose. RED.LV.1.3 Read, listen to, view, and integrate information to build background knowledge across all 	 V.A.1-3 Learners develop and satisfy personal curiosity by: 1. Reading widely and deeply in multiple formats and write and create for a variety of purposes 2. Reflecting and questioning assumptions and possible misconceptions 3. Engaging in inquiry-based processes for personal growth 		
subject areas.			

MS CCR Learning Standards for Libraries	AASL National Standards	MS CCR English Language Arts	MS CCR Computer Science
READING ENGAGEMENT STRAND Standard 2: Liter	ature Appreciation		
 RED.LA.2.1 Distinguish literature (fiction) from informational (non-fiction) text. RED.LA.2.2 Select books on subjects that are on the student's academic/interest levels and explore particular authors, illustrators, series, genres, and diverse perspectives. RED.LA.2.3 Recognize award-winning print, non-print, or multimedia resources (e.g., Caldecott Award, Magnolia Book Award, Coretta Scott King Award, Newbery Award, etc.). RED.LA.2.4 Identify various elements of literary or informational text. 	 V.A.1-3 Learners develop and satisfy personal curiosity by: 1. Reading widely and deeply in multiple formats and write and create for a variety of purposes 2. Reflecting and questioning assumptions and possible misconceptions 3. Engaging in inquiry-based processes for personal growth V.C.1 Learners engage with the learning community: 1. Expressing curiosity about a topic of personal interest or curricular relevance 		

RED.LA.2.5 Demonstrate reading for meaning by finding the main purpose and supporting details while evaluating evidence, drawing conclusions, and/or forming opinions.

RED.LA.2.6 Read to understand history, current events, cultural relevancy, and personal decisions within the global community.

RED.LA.2.7 Comprehend and appreciate advanced texts and literature.

RED.LA.2.8 Establish reading behaviors for lifelong learning and growth by demonstrating resiliency, perseverance, and stamina when reading a variety of texts.

RED.LA.2.9 Read widely and fluently to explore diverse perspectives and make meaningful connections with self, the world, and previous reading.

RED.LA.2.10 Apply reading strategies across the content areas.

RED.LA.2.11 Encourage other students to read through book reviews and book talks while respecting others' reading choices.

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READING ENGAGEMENT STRAND Standard 3: Parts	s of a Book		
RED.PB.3.1 Identify parts of a book: Title Page, Back and Front Covers, Spine, and Call Number.			
RED.PB.3.2 Identify parts of a book: Table of Contents, Index, Preface, Glossary, and Bibliography.			
RED.PB.3.3 Identify the roles and purposes of authors, illustrators, and other contributors to the text.			
RED.PB.3.4 Utilize informational text elements to find specific information within the text and demonstrate a better understanding of informational text.			

MS CCR Learning Standards for Libraries	AASL National Standards	MS CCR English Language Arts	MS CCR Computer Science
RESEARCH AND INFORMATION STRAND Standard	11: Area of Inquiry		
 RES.ID.1.1 Follow an inquiry-based process to seek knowledge on a topic for personal interests or for a learning goal. RES.ID.1.2 Apply prior knowledge to new learning and continue to ask "I Wonder" questions to the 	 I.A.1-2 Learners display curiosity and initiative by: 1. Formulating questions about personal interest or a curricular topic. 2. Recalling prior and background knowledge as context for new meaning. 		<i>Digital Learning Instructional Guide</i> Active Learning & Engagement 4 Promote critical thinking with the use of digital tools
new information.	I.B.1-3 Learners engage with new knowledge by following a process that includes:		
RES.ID.1.3 Develop, select, clarify, and use research questions, keywords, search terms (Boolean search operators), or strategies to guide inquiry, narrowing or broadening the topic as necessary.	 Using evidence to investigate questions. Devising and implementing a plan to fill knowledge gaps. Generating products that illustrate learning. 		
RES.ID.1.4 Find, evaluate, and select appropriate sources to answer questions.			

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RESEARCH AND INFORMATION STRAND Standard	2: Print and Digital Resources		
RES.PR.2.1 Use various reference resources (e.g., encyclopedia, newspaper, magazine, almanac, atlas, biographical sources, internet source, and dictionary) to find information. RES.PR.2.2 Use a variety of authoritative sources,	 IV.A.1-3 Learners act on an information need by: Determining the need to gather information. Identifying possible sources of information. Making critical choices about information 		Digital Learning Instructional Guide Digital Citizenship Element 3 Digital fluency with devices, digital tools, and the internet
considering multiple perspectives and points of view to analyze technical, historical, scientific and/or literary documents. RES.PR.2.3 Identify and use primary sources (e.g., letters, autobiographies, photographs) and	sources to use. IV.B.1-4 Learners gather information appropriate to the task by: 1. Seeking a variety of sources. 2. Collecting information representing		

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secondary sources (e.g., textbooks, biographies, and encyclopedias).

RES.PR.2.4 Understand that resources may be organized according to the type or format alphabetically, numerically, topically, chronologically, or graphically.

RES.PR.2.5 Identify and use MAGNOLIA, selected Internet sites, or other databases for credible research resources.

RES.PR.2.6 Select and use tools within sources to access content (e.g., table of contents, indexes, keyword searches, sidebars, and related subjects).

diverse perspectives.

- 3. Systematically questioning and assessing the validity and accuracy of information.
- 4. Organizing information by priority, topic, or other systematic scheme.

MS CCR Learning Standards for Libraries **MS CCR English Language Arts MS CCR Computer Science** AASL National Standards **RESEARCH AND INFORMATION STRAND** Standard 3: Evaluate, Analyze, and Organize **RES.EV.3.1** Evaluate information for accuracy, DA.1A.1 Store, copy, search, retrieve, modify, and **IV.B.1-4** Learners gather information appropriate to validity, importance, relevance, readability, and the task by: delete information using a computing device and define the information stored as data. 1. Seeking a variety of sources. bias. 2. Collecting information representing **RES.EV.3.2** Analyze and evaluate information to diverse perspectives. **DA.1A.3** Identify and describe patterns in data draw conclusion, make informed decisions, answer 3. Systematically questioning and assessing visualizations, such as charts or graphs, to make research questions, and/or inspire further the validity and accuracy of information. predictions. investigation. 4. Organizing information by priority, topic, **DA.1B.1** Organize and present collected data or other systematic scheme. visually to highlight relationships and support a **RES.EV.3.3** Select, record, and organize IV.D.1 Learners select and organize information for a information from multiple sources that addresses claim. variety of audiences by: the information problem, answers guiding 1. Performing ongoing analysis of and questions, and completes an evaluation criterion. DA.1B.2 Use data to highlight or propose causereflection on the quality, usefulness, and and-effect relationships, predict outcomes, or accuracy of curated resources. RES.EV.3.4 Draw evidence from graphs, charts, communicate an idea. tables, diagrams, maps, schedule, illustrations, photographs, and other visuals to answer search DA.1B.3 Store, copy, search, retrieve, modify, and questions.

RES.EV.3.5 Use various note taking strategies (e.g., highlight and graphic organizers) and organizational patterns (e.g., chronological order, main idea with supporting information).

delete information using a computing device and define the information stored as data.

IC.1B.4 Use public domain or creative commons media and refrain from copying or using material created by others without permission.

DA.3A.3 Collect, transform, and organize data to help others better understand a problem.

MS CCR Learning Standards for Libraries	AASL National Standards	MS CCR English Language Arts	MS CCR Computer Science
RESEARCH AND INFORMATION STRAND Standard	4: Copyright and Fair Use		
 RES.CO.4.1 Discuss and apply intellectual property, copyright, plagiarism, and fair use guidelines. RES.CO.4.2 Generate accurate notes to create quotes, paraphrase information, and develop citations to avoid plagiarism when gathering, presenting, or publishing information. RES.CO.4.3 Follow standard bibliographic formats to use and cite sources. 	 VI.B.1-3 Learners use valid information and reasoned conclusions to make ethical decisions in the creation of knowledge by: Ethically using and reproducing others' work. Acknowledging authorship and demonstrating respect for the intellectual property of others. Including elements in personal-knowledge products that allow others to credit content appropriately. 		Digital Learning Instructional Guide Digital Citizenship Element 4 Understanding news and media literacy, fair use, intellectual property, and copyright laws

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RESEARCH AND INFORMATION STRAND Standard	5: Reflection		
RES.RE.5.1 Assess the effectiveness of questions, strategies, and processes used in research to find information.	 I.D.4 Learners participate in an ongoing inquiry- based process by: 1. Using reflection to guide informed decisions. 		Digital Learning Instructional Guide Formative Assessment & Feedback 3 Utilize digital tools to collect and analyze data for continuous improvement
RES.RE.5.2 Identify areas of the process that were			improvement

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	AASL National Standards	MS CCR English Language Arts	MS CCR Computer Science
IGITAL LITERACY STRAND Standard 1: Collabora	ation and Communication		
 DIG.CO.1.1 Use appropriate language when communicating with others while participating in and advocating for safe and ethical communication. DIG.CO.1.2 Collaborate with others to exchange ideas, make decisions, and solve problems which will broaden and deepen understanding. DIG.CO.1.3 Collaborate as members of a social and intellectual community while practicing accuracy and considering bias when sharing learned information. DIG.CO.1.4 Reflect on personal ability to participate in a collaborative work setting (e.g., showing respect for varying viewpoints, contributing to discussion, and solving problems). 	 III.B.1-2 Learners participate in personal, social, and intellectual networks by: 1. Using a variety of communication tools and resources. 2. Establishing connections with other learners to build on their own prior knowledge and create new knowledge. III.D.1-2 Learners actively participate with others in learning situations by: Actively contributing to group discussions. Recognizing learning as a social responsibility. 		 CS.1A.1 Select and operate appropriate software to perform a variety of tasks, and recognize that user have different needs and preferences for the technology they use. NI.1A.2 Students should understand that computers connect them to people, places, and things around the world. IC.1A.2 Work respectfully and responsibly with others online. IC.1B.3 Seek diverse perspectives for the purpose of improving computational artifacts. IC.3A.1 Evaluate the ways computing impacts personal, ethical, social, economic, and cultural practices. IC.3A.4 Use tools and methods for collaboration or project to increase connectivity of people in different cultures and career fields. Digital Learning Instructional Guide Digital Citizenship Element 1 Appropriate relationships, communication, and online behavior Digital Citizenship Element 2 Media balances and well-being

			Standards-Aligned Content & Tools Element 3Create enhanced learning experiences with digital content and toolsActive Learning & Engagement 2 Incorporate digital tools to support student collaborationActive Learning & Engagement 4 Promote critical thinking with the use of digital tools		
MS CCR Learning Standards for Libraries	AASL National Standards	MS CCR English Language Arts	MS CCR Computer Science		
DIGITAL LITERACY STRAND Standard 2: Digital Citizenship					
 DIG.CI.2.1 Identify and explain the rights and responsibilities with respect to media and digital citizenship. DIG.CI.2.2 Understand and use basic terms and concepts of media with their potential impact, advantages, and limitations. DIG.CI.2.3 Engage in positive, safe, ethical, and legal digital citizenship responsibilities. DIG.CI.2.4 Demonstrate responsible citizenship in use of materials and resources. 	 VI.A.1-3 Learners follow ethical and legal guidelines for gathering and using information by: Responsibly applying information technology, and media to learning. Understanding the ethical use of information, technology, and media. Evaluating information for accuracy, validity, social and cultural content, and appropriateness for need. VI.D.1-3 Learners engage with information to extend personal learning by: Personalizing their use of information and information technologies. Reflecting on the process of ethical generation of knowledge. 		 NI.1A.1 Explain what passwords are and why we use them. IC.1A.3 Keep login information private and log off of devices appropriately. NI.1B.2 Discuss real-world cybersecurity problems and how personal information can be protected. IC.1B.4 Use public domain or creative commons media and refrain from copying or using material created by others without permission. NI.2.2 Explain how physical and digital security measures protect electronic information. IC.2.4 Describe tradeoffs between allowing information to be public and keeping information private and secure. IC.3A.5 Explain the beneficial and harmful effects that intellectual property laws can have on 		

innovation.
IC.3A.6 Explain the privacy concerns related to the collection and generation of data through automated processes that may not be evident to users.
IC.3A.7 Evaluate the social and economic implications of privacy in the context of safety, law, or ethics.
Digital Learning Instructional Guide Digital Citizenship Element 3 Digital fluency with devices, digital tools, and the internet
Digital Citizenship Element 4 Understanding news and media literacy, fair use, intellectual property, and copyright laws
Digital Citizenship Element 5 Monitoring security, privacy, and digital footprint

MS CCR Learning Standards for Libraries	AASL National Standards	MS CCR English Language Arts	MS CCR Computer Science		
DIGITAL LITERACY STRAND Standard 3: Presentation					
DIG.PR.3.1 Reflect on a product's effectiveness and use appropriate tools to create and share work and understanding.	 VI.C.1-2 Learners responsibly, ethically, and legally share new information with a global community by: 3. Sharing information resources in accordance with modification, reuse, and 		CS.1A.1 Select and operate appropriate software to perform a variety of tasks, and recognize that users have different needs and preferences for the technology they use.		
DIG.PR.3.2 Choose a presentation method based on appropriateness concern with intent, content, audience, and length.	remix policies. 4. Disseminating new knowledge through means appropriate for the intended audience.		DA.1A.2 Collect and present the same data in various formats.		
DIG.PR.3.3 Present information and sources using a variety of presentation techniques (e.g., writing,			AP.1B.7 Observe intellectual property rights and give appropriate attribution when creating or		

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speaking, and media) to communicate new understandings.

remixing programs.

AP.3A.11 Document design decisions using text, graphics, presentations, and/or demonstrations in the development of complex programs.

DA.3B.2 Select data collection tools and techniques to generate data sets that support a claim or communicate information.

Digital Learning Instructional Guide Standards-Aligned Content & Tools Element 2 Select versatile digital tools to support the lesson targets

Standards-Aligned Content & Tools Element 4 Consistently integrate digital tools and media into various instructional activities

Active Learning & Engagement 1 Utilize multiple forms of media to understand content and communicate ideas

Active Learning & Engagement 3 Provide opportunities to use digital tools for creativity and self-expression

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