

Move, Play, Learn

Interactive Storytimes to Improve Vocabulary

mdek12.org

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MISSISSIPPI
DEPARTMENT OF
EDUCATION

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1

ALL Students Proficient and Showing Growth in All Assessed Areas



2

EVERY Student Graduates from High School and is Ready for College and Career



3

EVERY Child Has Access to a High-Quality Early Childhood Program

EVERY School Has Effective Teachers and Leaders

4



EVERY Community Effectively Uses a World-Class Data System to Improve Student Outcomes

5



EVERY School and District is Rated “C” or Higher

6



VISION

To create a world-class educational system that gives students the knowledge and skills to be successful in college and the workforce, and to flourish as parents and citizens



MISSION

To provide leadership through the development of policy and accountability systems so that all students are prepared to compete in the global community



Warm-Up Talk

What do you already know about interactive or traditional storytimes?



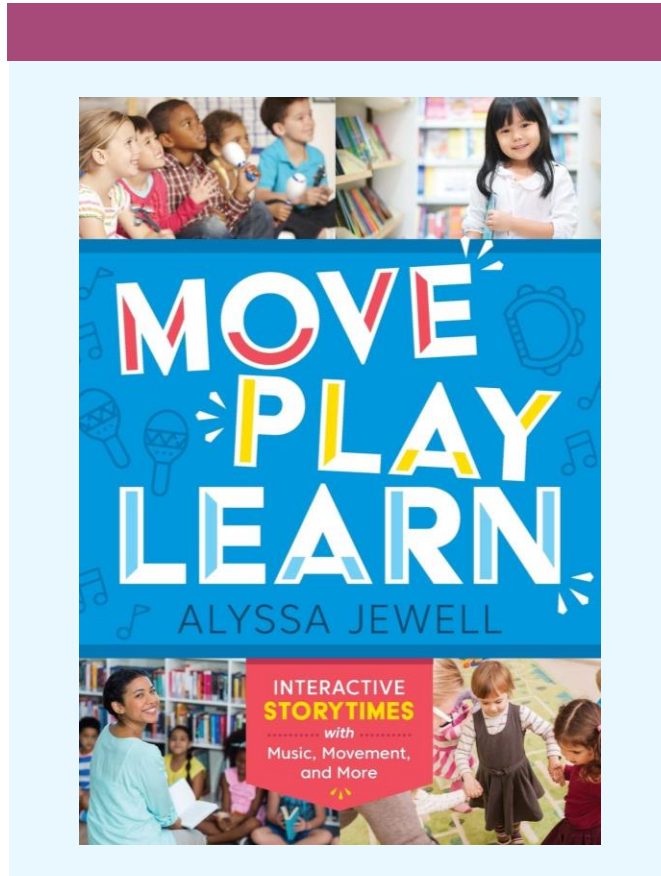
Overview



What is an interactive storytimes?



Resources



Move, Play, Learn: Interactive Storytimes with Music, Movement, and More

Unlike traditional storytimes, where children are expected to sit quietly and just watch, music and movement storytimes encourage children to learn by getting inside stories while interacting with others. Research shows that this kind of play stimulates the senses, provides connections to all four lobes of the brain, touches on a variety of intelligences, and heightens social and emotional awareness

Traditional vs Interactive

Traditional: Children are expected to sit, watch, and be quiet. They are not engaged through moving, singing, talking or playing.

Interactive: Storytime stimulates the senses, heightens socio-emotional awareness, and touches on a variety of intelligences and learning styles.

The Benefits

Movement and music are effective pedagogical tools because they stimulate all four domains of child development **STIMULTANEOUSLY!** - physical, social, emotional, and cognitive

When movement accompanies a new concept, it will be **ABSORBED** more easily. Children need to play, experiment, explore, and discover to add new information to their knowledge base.

Acting out a story results in **LONGER RETENTION** of the sounds, words, patterns, storyline, and story structure than listening to a book being read.

The Benefits

Music is crucial in developing literacy skills of **phonological awareness** and **vocabulary** acquisition.

Incorporating movement impacts **phonological awareness**, **vocabulary** acquisition, and narrative skills.

Interaction

Read-Aloud, Thematic Song,
and Story Drama – Oh My!



Definitions

Interactive Read-Alouds: picture books that include opportunities for group interaction with the book's text or illustrations either overtly or through dialogic reading

Thematic Songs: songs that explore a theme and can be paired with movement, instruments, or fingerplay

Story Dramas: when the group brings a book to life through dramatic play

Early Literacy

Storytime	Literacy Skills	School Readiness
Interactive Read-Aloud	<ul style="list-style-type: none"> • Reading and Talking • Phonological Awareness • Vocabulary • Print Concepts • Narrative Skills 	<ul style="list-style-type: none"> • Social and Emotional Development • Language and Literacy Development • Cognition and General Knowledge • Approaches Toward Learning
Thematic Song	<ul style="list-style-type: none"> • Singing, Playing, and Writing • Phonological Awareness • Vocabulary • Narrative Skills 	<ul style="list-style-type: none"> • Social and Emotional Development • Physical Well-Being and Motor Development • Language and Literacy Development
Story Drama	<ul style="list-style-type: none"> • Reading, Talking, Playing, and Writing • Phonological Awareness • Vocabulary • Print Concepts • Narrative Skills 	<ul style="list-style-type: none"> • Social and Emotional Development • Physical Well-Being and Motor Development • Language and Literacy Development

Material Selection

Lesson Plans





Interactive Read-Alouds

- Developmentally appropriate
- Not too long
- Spark some amount of movement
- Bold, eye-catching illustrations



Story Dramas

- Narratives that can be acted out in parallel play
- Action verbs
- Repeated phrases
- Group singing
- Opportunities for movement and vocalization



Thematic Songs

- No longer than 4 minutes
- Build on unit themes
- Include manipulatives, instruments, singing, movement, or fingerplay

Leading Storytime

Give Clear Expectations:

Let students know that storytime is different and engagement is important. Give clear

Plan Transition:

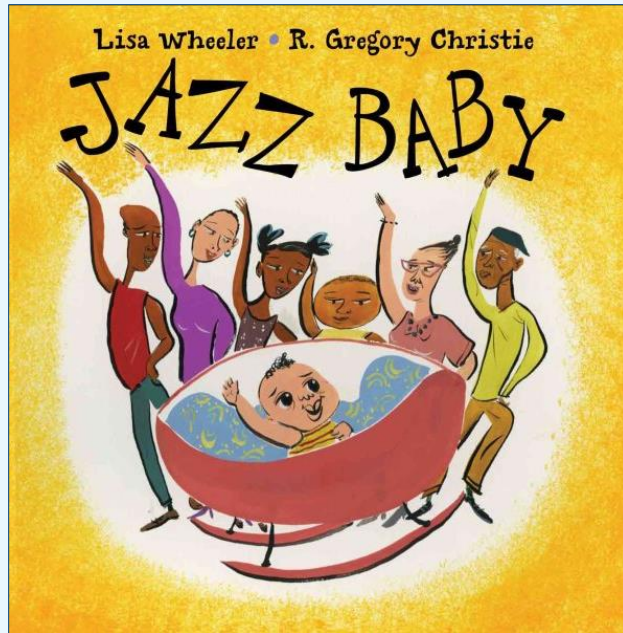
When giving directions, remember that children hear verbs first. Try to put the verbs last.
Example: "When I count to three, stand up!"

Use Space Indicators:

These are helpful in children maintain personal space during movement activities



Unit 1: *Family*



***Jazz Baby* by Lisa Wheeler**

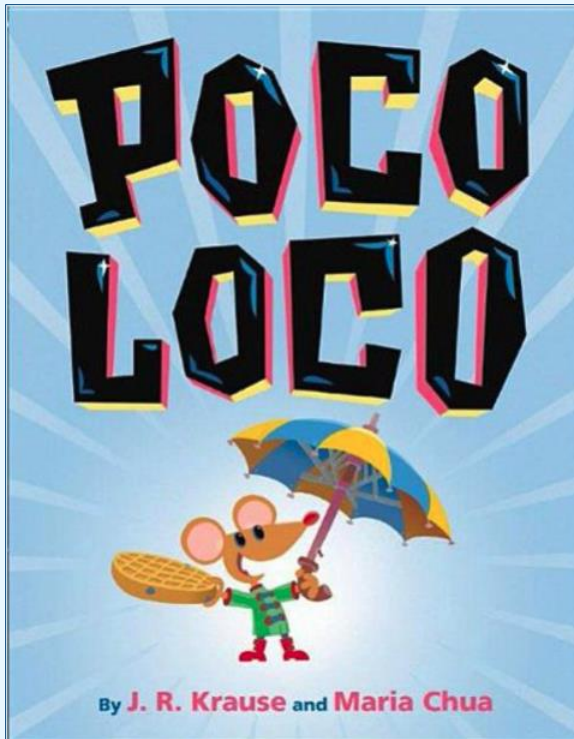
Illustrated book with interactive reading elements

Summary

With a simple clap of hands, the baby gets his family singing and dancing. Things start to wind down when Mama and Daddy sing the blues, and baby goes to sleep.



Unit 2: Friends



Poco Loco by J.R. Krause

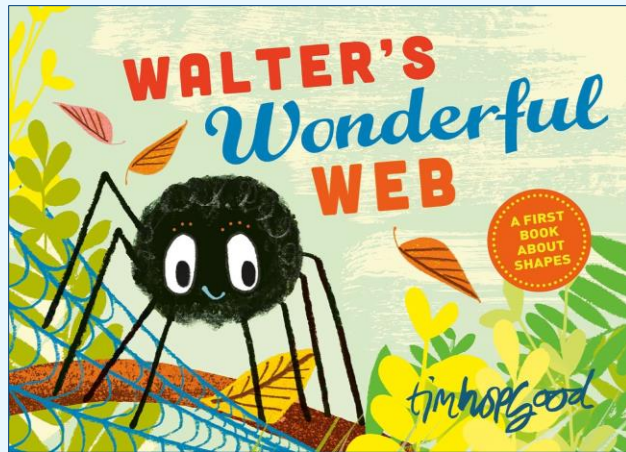
Use finger puppets that can be attached to either using Velcro

Summary

Poco Loco's Waffle Iron-Weather Forecaster to predict bad weather. He tries to tell his barnyard friends, but they don't believe him.



Unit 3: *Wind and Water*



***Walter's Wonderful Web* by Tim Hopgood**

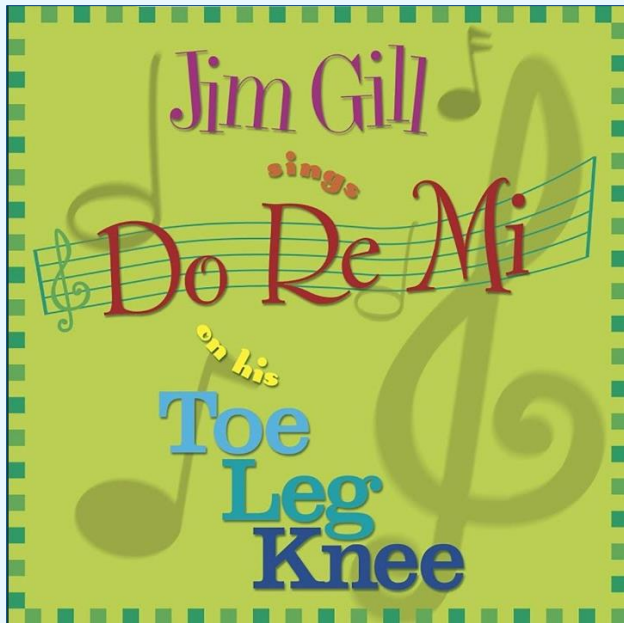
Every time Walter makes a web, draw it on a dry erase board and ask the students to blow a whooshing breeze (wind). When they blow, erase the web!

Summary

Walter, the spider, has a talent for spinning shapes in his web but it needs to be able to withstand the wind.



Unit 4: Colors



The Color Game by Jill Gill

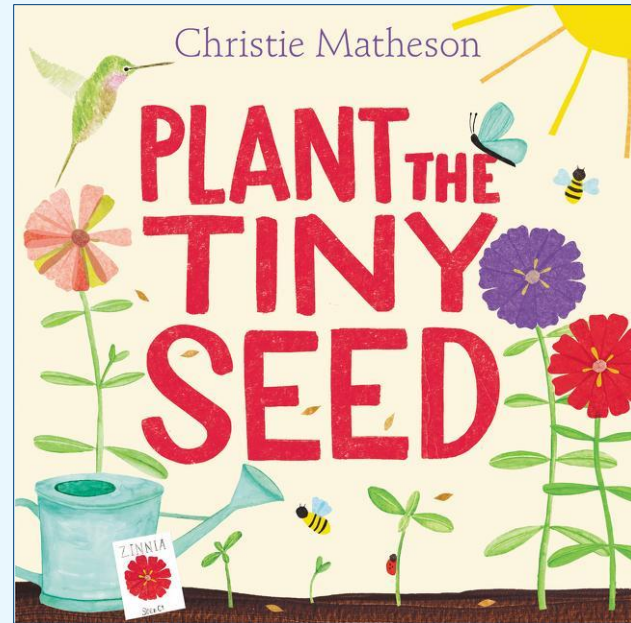
The song allows students to play with the colors on their clothes or around the classroom

Example:

- Take red, put it on your head
- Take blue, put it on your shoe
- Take yellow, put it your elbow
- Take brown, put it all around



Unit 6: *Things that Grow*



***Plant the Tiny Seed* by Christie Matheson**

Interactive book prompts students to make movements that help the tiny seed grow

Summary

The book teaches how flowers sprout and mature through watercolor depictions of a flower in various stages of growth



Make and Take

Get into small groups and find or create a song with movement and manipulatives about shadows or reflections for Unit 5. You will share with the group.



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