

Child's Name	Trajectory Level	Comments/ Reflections:
	3 5 6	
	3 5 6	
	3 5 6	
	3 5 6	
Needs Support:	Challenged:	Enhancements/Enrichments:

<p style="text-align: center;"><u>Objectives</u></p> <ul style="list-style-type: none"> • To measure by placing units of length end to end • To order numbers and lengths
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<p style="text-align: center;"><u>Learning Trajectories</u></p> <p><u>3 Indirect Length Comparer:</u> can compare the length of 2 objects by representing them with a third object (For example, a child might compare the length of 2 objects with a piece of string.)</p> <p><u>5 End-to-End Length Measurer:</u> can lay units end-to-end, although he or she may not see the need for equal length units (For example: a child may lay 9 one-inch cubes next to a book to see how long it is.)</p> <p><u>6 Length Unit Iterator:</u> can use a ruler and see the need for identical units</p>

Child's Name	Trajectory Level	Comments/ Reflections:
	10 11 12	
	10 11 12	
	10 11 12	
	10 11 12	
Needs Support:	Challenged:	Enhancements/Enrichments:

<u>Objectives</u>
<ul style="list-style-type: none"> To count to 10 and beyond, focusing on identifying the number before or after the given number

<u>Learning Trajectories</u>
<p>10 Counter (Backward from 10): able to count backwards from 10</p> <p>11 Counter from N (N+1, N-1): may begin to count on, counting verbally and with objects from numbers other than 1</p> <p>12 Skip Counter by 10's to 100: may count by tens to 100. They may count through decades knowing that 40 comes after 39</p>