

UNIT 4: THE WORLD OF COLOR / WEEK 2

Map Puzzles

Standard Connection: ELA.RL.PK4.4 ELA.SL.PK4.2 M.G.PK4.2 SS.OW.PK4.2 PD.FM.PK4.1

Enduring Understanding(s):

- Color can carry information.
- Colors can be used to communicate ideas, thoughts, and feelings.

Essential Question(s):

• How are colors used to communicate ideas, thoughts, and feelings?

Materials	Vocabulary	Books
 Max's Dragon Shirt images of maps 	adjacent: near or next to	
(see Resource)poster or tag boardZiploc bags	map: shows us where we are and where we need to go	
 basket or box to store puzzles trays 	position words (left, right, center, next to): words that describe the location of a person or thing	

Intro to Centers			
Preparation: Set up materials.			
"In <i>Max's Dragon Shirt</i> , Max looked for his sister Ruby. What do you notice?"	Show illustrations. Children respond.		
"A map of the store would have been helpful to Max to find Ruby's location - where she was."			
"Max looked for Ruby in Boy's Sportswear, adjacent - next to - Hats."			
"Today in Puzzles (Manipulatives) you can solve map puzzles."	Model assembling a simple puzzle, using position words. Children respond.		
"We solved this puzzle of a map. What do you notice?"	Children respond.		
"How could this map be helpful?	Children respond.		



During Centers:

Encourage children to describe their puzzle-solving strategies (if they put all the edge pieces together first). Encourage children to count the number of pieces in the puzzles. Scaffold puzzle-solving by providing images of completed puzzles for children to reference.

Guiding Questions During Centers:

- What strategy did you use to solve this map puzzle?
- How is your map puzzle similar to or different from your friend's map puzzle?
- What do the different colors on this map represent?
- How is this map similar to or different from a _____ map?

Thinking and Feedback:

Invite children to share their processes. Encourage children to describe the challenges they might have encountered.

Documentation:

Collect samples of the children's work as well as photographs and/or video of their process; use the documentation to launch a discussion during Thinking and Feedback.

Provocation:

- Ask children if they would like to create puzzles using their Classroom Maps.
- Ask children and families to bring in maps that they might have at home that parents would allow to be laminated and made into jigsaw puzzles.
- Compare and contrast 2-dimensional maps to interactive maps (GPS).

Differentiation/Accommodation:

For Intro to Centers, children with limited verbal skills can use a pre-programmed voice output device to answer questions about the story. (Keep in mind these will likely be closed-ended questions, as those are easiest to program into devices.) This can also be used to help students answer Guiding Questions. During Centers, have a range of number of puzzle pieces (some puzzles with five pieces, some with seven, etc.) to match children's level of challenge.

