



UNIT 3 WEEK 5 – Guess My Rule
Group 1 2 3 4

Activity/Materials:

Child's Name	Trajectory Level	Comments/ Reflections:
	11 13 14 16 18	
	11 13 14 16 18	
	11 13 14 16 18	
	11 13 14 16 18	
Needs Support:	Challenged:	Enhancements/Enrichments:

Objectives

- To identify and match shapes
- To identify and name the shape of objects in their environment

Learning Trajectories

11 Side Recognizer (Part(s)): can recognize most basic shapes and prototypical examples of other shapes, such as hexagon, rhombus, and trapezoid

13 Shape Recognizer (More Shapes): can match angles concretely (For example, given several triangles, the child may find 2 with the same angles by laying the angles on top of one another.)

14 Shape Identifier: can match angles concretely (For example: a child can identify shapes. Given several triangles, the child may find 2 with the same angles by laying the angles on top of one another.)

16 Parts of Shape Identifier: can identify shapes by components (For example: this is still a triangle even though it is skinny because it has 3 sides and 3 angles.)

18 Shapes Class Identifier: begins to use class membership to sort, not explicitly based on properties (For example, a child at this level may say, "I put the triangles over here, and the quadrilaterals, including squares, rectangles, rhombi, and trapezoids, over there.")



UNIT 3 WEEK 5 – Shape Step
Group 1 2 3 4

Activity/Materials:

Child's Name	Trajectory Level	Comments/ Reflections:
	10 11 13 14	
	10 11 13 14	
	10 11 13 14	
	10 11 13 14	
Needs Support:	Challenged:	Enhancements/Enrichments:

<p><u>Objectives</u></p> <ul style="list-style-type: none"> To identify and match shapes To identify and name the shape of objects in their environment 	<p><u>Learning Trajectories</u></p> <p><u>10 Shape Recognizer (Rectangles)</u>: can recognize more rectangle sizes, shapes, and orientations of rectangles (For example, a child at this level may correctly name these shapes “rectangles.”)</p> <p><u>11 Side Recognizer (Part(s))</u>: can recognize most basic shapes and prototypical examples of other shapes, such as hexagon, rhombus, and trapezoid</p> <p><u>13 Shape Recognizer (More Shapes)</u>: can match angles concretely (For example: given several triangles, the child may find 2 with the same angles by laying the angles on top of one another.)</p> <p><u>14 Shape Identifier</u>: can match angles concretely (For example: a child can identify shapes. Given several triangles, the child may find 2 with the same angles by laying the angles on top of one another.)</p>
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