## UNIT 3: WIND AND WATER / WEEK 2

## Weekly Plan



Unit 3   Week 2 BB Week 12	DAY 1	DAY 2	DAY 3	DAY 4	DAY 5		
Arrival Centers Gather Stories for Storytelling/ Story Acting	<ul> <li>Easy-to-clean-up centers such as waffle blocks, wooden puzzles, Duplos, etc. for children to choose as they finish breakfast/arrival routine. Teachers use this time to collect stories from children for Storytelling/Story Acting.</li> </ul>						
Greeting							
(Suggested) Intro to Centers	<ul><li>Making Sailboats</li><li>Blank Books</li></ul>	Painting with Straws	<ul><li>Using Sailboats</li><li>Caring for Animals</li></ul>	<ul><li>Storm Paintings</li><li>Weather Research</li></ul>	<ul><li>Stability Challenge</li><li>Weather Puzzles</li></ul>		
Centers	<ul> <li>Creative Arts Box Lid Paintings Designing Clay Boats</li> <li>Creative Arts: Easel Wind Illustrations</li> </ul>	<ul> <li>Library and Listening: Weather Research</li> <li>Puzzles (Manipulatives) Weather Puzzles</li> <li>Creative Writing Storm Stories</li> </ul>	<ul> <li>Blocks: Rabbit Habitats</li> <li>Science: Experimenting with Clay Boats</li> <li>Dramatic Play: Caring for Animals</li> </ul>				
Thinking and Feedback							



Read Aloud	Gilberto and the Wind 4 <sup>th</sup> Read	One Dark Night or Thunder Cake 3 <sup>rd</sup> Read	Rabbits and Raindrops 1 <sup>st</sup> Read	One Dark Night or Thunder Cake 4 <sup>th</sup> Read	Rabbits and Raindrops 2 <sup>nd</sup> Read		
Transition(s)							
Literacy Small Groups	<ul> <li>Absorbency of Materials</li> <li>Sound Cans</li> <li><i>Rabbits and</i> <i>Raindrops</i> Pictures</li> <li>Book Browsing</li> </ul>	See Day 1	See Day 1	See Day 1	See Day 1		
Math Small Groups	<ul><li>Mr. Mix-Up</li><li>Dinosaur Shop</li></ul>	See Day 1	See Day 1	See Day 1	See Day 1		
Building Blocks Whole Group	See Clipboard	See Clipboard	See Clipboard	See Clipboard	See Clipboard		
Let's Find Out About It Problem Stories	Sink and Float	Problem Stories	Animal Baby Care	Problem Stories	Living Things Need Water		
Story Acting	Refer to Storytelling/Story Acting Guide						

